AVAYA

IP Office 1608/1616 Quick Reference

Issue 1 October 2022 © 2021-2022, Avaya Inc. All Rights Reserved.

Appearance Buttons

The phone can handle several simultaneous calls. Each call uses one of the phone's appearance buttons. By default these are labelled **a=**, **b=**, etc.

- 1. Pressing an appearance button makes, answers, holds or unholds the call on that button.
- 2. The button's lamps indicate the state of its call:
 - Slow Green Flash: Incoming call. Pressing the button answers it and put any other calls on hold.
 - Green On: Connected call. Pressing the button puts the call on hold.
 - Fast Green Flash: Held call. Pressing the button takes it off hold and puts any other calls on hold.
 - Red On: The button affected if you lift/replace the handset or press Speaker or Headset.

Soft Keys

The keys at the base of the screen change depending on which call appearance button is current highlighted.

- 1. Use the cursors to move the screen highlight.
- Moving the highlight does not affect the currently connected call. This allows you to select soft-key functions for calls other than the currently connected one.

Making a Call

If you are not already on a call:

- 1. Dial the number required.
- 2. The first available appearance button is used.

Redialing a Previous Number

- 1. Press Redial.
- 2. Use the up/down cursor to scroll through the calls.
- 3. To call the highlighted contact, press Call.

Calling from Your Call Log

You can use your call history to make calls:

- 1. Press the Call Log button.
 - Use the left/right cursor to select the type of calls to display.
- 2. Use the up/down cursor to scroll through the calls.
- 3. To call the highlighted contact, press $\ensuremath{\textbf{Call}}$.

Calling from Contacts

You can use the contacts directory to make a call. You can also use contacts in any function where **Dir** is displayed.

- 1. Press the key.
- 2. Use the left/right cursor to select All, Personal, External, Users and Groups.
- 3. Use the up/down cursor to scroll through the list.
 - Alternatively, simply start dialing the name you want to display possible matches.
- 4. To view details of the highlighted contact, press **Details**. To return to the directory, press **List**.
- 5. To call the highlighted contact, press Call.

Set a Callback

If your call to an internal user is not answered, you can press ${\bf AutCB}$ and end the call attempt.

When that user next ends a call, the system calls you. When you answer, it makes another call attempt to the internal user.

Answering Calls

A slow flashing green appearance button indicates an alerting call. If you are currently not on a call:

- Silence the ringing: Press Ignore. The call continues alerting.
- Redirect to your mailbox: Press To VM if shown.
- Answer: Lift the handset.
- · Answer handsfree: Press Speaker.
- Answer on a headset: Press Headset.

Answering Another Call

If you are already on a call, answering a new call automatically puts the existing call on hold.

- 1. To answer, press the waiting call's appearance button.
- Alternatively, using the up/down cursor to highlight the waiting call. Then select the action you want: Answer, To VM, Ignore or Drop.

Diverting a Call to Voicemail

You can transfer calls to you directly to your voicemail.

- 1. If the call is not the currently highlighted, highlight it using the up/down cursor.
- 2. Press To VM.

Adjusting the Call Volume

You can adjust the volume of the incoming audio while you are on the call:

- 1. With the call connected, press the -/+Volume key.
- 2. Use the + plus and minus keys to adjust the volume.

Switching Call Modes

Once you have answered the call, you can switch between different modes:

- Switch to the handset: Simply lift the handset.
- Switch to handsfree: Press Speaker. Replace the handset.
- Switch to headset: Press Headset. Replace the handset.

Holding a Call

- 1. To hold your current call, press **Hold** or it's call appearance button.
- 2. The held call is shown by its call appearance button fast-flashing green.
- 3. While held, the caller hears music on hold or a double tone every few seconds.

Muting a Call

Muting a call stops the caller from hearing you though you can still hear them.

- 1. To mute, press **Mute**. The button is lit.
- 2. To switch mute off, press Mute again.

Ending a Call

- 1. To end the currently connected call:
 - Speaker: If lit, press it.
 - Headset: If lit, press it.
 - Handset: Replacing the handset.
- 2. To end any call: Use the cursors to highlight the call. Press **Drop**.

Starting a Conference

If you have a connected call and held calls, pressing **Conf** conferences those calls.

Otherwise, to start a conference or to add another party to a conference:

- 1. Press Conf. Your current call is put on hold.
- 2. Dial the party that you want to add to the conference.
- 3. If they want to join, press **Conf** again.
- 4. If they do not want to join or do not answer, press **Drop**. Then press the appearance key of the held call.

Dropping/Muting Other Parties

- 1. While in a conference, press Details.
- 2. Scroll through the list of conference parties:
 - To drop a caller, highlight them and press **Drop**.
 - To mute a caller, highlight them and press Mute.

Transferring Calls

- 1. Press Transfer. The current call is put on hold.
- 2. Dial the number for the transfer.
 - If the destination does not answer or want to accept the call, press **Cancel**.
 - Otherwise, press Complete.

Transferring Calls to Voicemail

You can use the **Messages** key to transfer a call to another user or group's voicemail mailbox.

- 1. With a call connected, press **Messages**. You can continue talking.
- 2. Dial the extension number and press $\ensuremath{\textbf{Select}}$.

Adding/Editing a Contact

- 1. Press the key. Use the left/right cursor to select **Personal**.
- 2. To add a contact, press **New**. To edit a contact, highlight it and press **Edit**.
 - a. Use the up/down cursor to switch between name/ number entry.
 - b. When set as required, press **Save**.

Adding a Contact from Your Call Log

You can add a name and number shown in your call history to your personal contacts.

- Press the Call Log button. Use the left/right cursor to select the calls shown: All, Outgoing, Incoming or Missed.
- 2. Use the up/down cursor to scroll through the calls.
- 3. Press More and then press +Contact.
 - a. Use the up/down cursor to switch between name/ number entry.
 - b. When set as required, press Save.

Checking Your Messages

- 1. Press the **Messages** button. Enter your voicemail password if requested and press **Done**.
- 2. The numbers next to **Listen** are the number of new, old and saved messages.
- 3. Highlight $\ensuremath{\textbf{Listen}}$ and press $\ensuremath{\textbf{Select}}.$
- 4. Use the up/down cursor to highlight the messages (New, Old or Saved) you want and press Select.
- 5. The details of the first message are displayed:
 - Use the up/down cursor to scroll through the messages.
 - Use the soft keys to control the message playback.
 - Messages are automatically deleted a set time after being played.

Voicemail On/Off

You can control whether voicemail is used for your unanswered calls. This does not switch off your mailbox – you can still play existing messages and use other functions.

- 1. Press the **Messages** button. Enter your voicemail password if requested and press **Done**.
- 2. Use the up/down cursor to highlight Voicemail.
- 3. Press Change to select On or Off.
- 4. Press **Save** to save the change.